

1.1 moves to amend H.F. No. 759 as follows:

1.2 Page 1, line 5, delete "FUND" and insert "PROGRAM"

1.3 Page 2, after line 4, insert:

1.4 "(e) "STEAM" means science, technology, engineering, arts, and mathematics."

1.5 Page 2, delete lines 5 to 27 and insert:

1.6 "Subd. 2. **Computer science education supervisor.** The computer science supervisor
1.7 shall be dedicated to:

1.8 (1) the implementation of this act and the implementation of the computer science
1.9 education strategic plan developed by the working group under subdivision 3;

1.10 (2) outreach to districts that need additional supports to create or advance their computer
1.11 science programs; and

1.12 (3) supporting districts in using existing and available resources to districts to create and
1.13 advance their computer science programs.

1.14 Subd. 3. **Computer science working group.** (a) The Department of Education shall
1.15 establish a computer science education working group to develop a state strategic plan for
1.16 long-term and sustained growth of computer science education in all kindergarten through
1.17 grade 12 school districts and charter schools. The commissioner of education must appoint
1.18 members of the working group by July 1, 2023.

1.19 (b) Demographics of the working group must be inclusive and represent the diversity
1.20 of the state, including but not limited to racial, ethnic, and geographic diversity, and diversity
1.21 related to gender and sexual orientation.

1.22 (c) Public members of the advisory committee may be compensated and reimbursed for
1.23 expenses in accordance with Minnesota Statutes, section 15.059, subdivision 3.

2.1 (d) Meetings of the advisory committee are subject to the Minnesota Open Meeting Law
2.2 under Minnesota Statutes, chapter 13D.

2.3 (e) The computer science education advisory committee shall consist of the following
2.4 members:"

2.5 Page 3, line 5, after "community" insert "employing computer scientists or technologists"

2.6 Page 3, line 13, delete "and"

2.7 Page 3, after line 13, insert:

2.8 "(15) one licensed library media specialist; and"

2.9 Renumber the clauses in sequence

2.10 Page 3, line 16, delete "advisory committee" and insert "working group"

2.11 Page 4, line 7, delete "Department of Education"

2.12 Page 4, line 8, after "teacher" insert "as determined by the Professional Educator
2.13 Licensing and Standards Board"

2.14 Page 4, delete lines 10 and 11 and insert:

2.15 "(ii) expansion of a high school credit equivalency for computer science;

2.16 (iii) a recommendation on whether a foundational computer science course should be a
2.17 requirement to graduate high school;"

2.18 Renumber the items in sequence

2.19 Page 4, delete lines 15 and 16

2.20 Page 5, line 4, after "training" insert "and capacity building" and delete "Funding from
2.21 the computer science" and insert "The"

2.22 Page 5, line 5, delete "education advancement fund shall be used by the" and delete "to"
2.23 and insert "will"

2.24 Page 5, line 8, delete "the required"

2.25 Page 5, line 13, after "state" insert ", and are reasonably accessible geographically to all
2.26 Minnesota educators"

2.27 Page 5, line 23, after the semicolon, insert "and"

2.28 Page 5, line 27, after the semicolon, insert "and"

2.29 Page 5, delete lines 28 to 31 and insert:

3.1 "(2) professional learning opportunities for educators of students in grades 9 to 12 may
3.2 also include trainings for Advanced Placement, International Baccalaureate, and current
3.3 enrollment credit computer science courses;"

3.4 Page 6, line 1, delete "clause (1)" and insert "clauses (1) and (2)"

3.5 Page 6, line 13, delete "and"

3.6 Page 6, after line 13, insert:

3.7 "(9) development of teacher credentialing programs;

3.8 (10) planning for districts to implement or expand computer science education
3.9 opportunities; and"

3.10 Renumber the clauses in sequence

3.11 Page 6, line 21, after "that" insert "currently"

3.12 Page 6, line 29, delete "must"

3.13 Page 7, delete lines 11 and 12

3.14 Reletter the paragraphs in sequence

3.15 Page 7, line 16 delete the second "and"

3.16 Page 7, delete lines 17 to 26 and insert:

3.17 "(ii) trained within trainings offered as outlined in paragraph (c), clause (1), item (iv);
3.18 and

3.19 (iii) trainings offered in Advanced Placement, International Baccalaureate, and concurrent
3.20 enrollment credit computer science courses; and"

3.21 Renumber the clauses in sequence

3.22 Page 8, delete subdivision 5

3.23 Page 8, line 22, delete "(a)"

3.24 Page 8, delete lines 26 to 33

3.25 Page 9, delete lines 1 to 4

3.26 Page 9, delete subdivision 7 and insert:

3.27 "Subd. 7. **Computer science education data collection.** (a) The Department of Education
3.28 shall continue to require all high schools to report data and information about computer
3.29 science course offerings and enrollment.

4.1 (b) The Department of Education shall also develop a plan for the secure and regular
 4.2 reporting of computer science course offerings and enrollment data from schools with
 4.3 kindergarten to grade 8 bands, within 90 days of enactment of this act.

4.4 (c) Data collected in processes described in paragraphs (a) and (b) should be disaggregated
 4.5 by gender, race, ethnicity, free and reduced-price lunch status, Individuals with Disabilities
 4.6 Education Act status, 504 status, and English language learner status."

4.7 Page 10, after line 6, insert:

4.8 "Sec. 2. **APPROPRIATION.**

4.9 Subdivision 1. Department of Education. The sums indicated in this section are
 4.10 appropriated from the general fund to the Department of Education in the fiscal year
 4.11 designated.

4.12 Subd. 2. STEAM grants. (a) For grants to STEAM-focused programs that work directly
 4.13 with students providing additional STEAM education through after-school programming
 4.14 or new in school programs:

4.15 \$ 4,000,000 2024

4.16 \$ 4,000,000 2025

4.17 (b) Eligible grant recipients are schools and school districts or nonprofits that are currently
 4.18 offering computer science courses, or STEAM-focused programming for kindergarten to
 4.19 grade 12 students in after-school programs. Preference must be given to programs serving
 4.20 high free and reduced-priced lunch populations, students from Tribal Nations, or programs
 4.21 in schools or districts receiving sparsity revenue under Minnesota Statutes, section 126C.10.

4.22 (c) Grant awards to nonprofits must not exceed \$125,000 per recipient.

4.23 (d) At the conclusion of the grant, recipients should submit to the commissioner of
 4.24 education student enrollment data disaggregated by gender, race, ethnicity, free and
 4.25 reduced-price lunch status, Individuals with Disabilities Education Act status, 504 status,
 4.26 and English language learner status.

4.27 (e) Any balance in the first year does not cancel and is available in the second year.

4.28 Subd. 3. Computer science education advancement. (a) For computer science
 4.29 advancement:

4.30 \$ 4,000,000 2024

4.31 \$ 4,000,000 2025

5.1 (b) Eligible uses of the appropriation include expenses related to the implementation of
5.2 section 1, and expenses related to the development, advancement, and promotion of
5.3 kindergarten through grade 12 computer science education.

5.4 (c) Any balance in the first year does not cancel and is available in the second year.

5.5 (d) The base appropriation for fiscal year 2026 and later is \$4,000,000.

5.6 **EFFECTIVE DATE.** This section is effective the day following final enactment."

5.7 Renumber the sections in sequence and correct the internal references

5.8 Amend the title accordingly