CITY OF EAST BETHEL EAST BETHEL, MINNESOTA

RESOLUTION NO. 2024-32

RESOLUTION SUPPORTING HF 5189 AND SF 5309

WHEREAS, ISD 15 School District has approached the City of East Bethel to inquire as to the possibility of collaborating to establish a connection to City utilities: and,

WHERAS, the current well and septic systems the School is currently using have proven to be problematic, requiring upgrades to their septic pumping station: and,

WHEREAS, the well water has shown signs of contamination: and,

WHEREAS, contaminants have been found in close proximity, consisting of VOCs (DCA, methylene chloride, TCE), benzene, tannins, radium and manganese, in city wells,

WHEREAS, the Minnesota Department of Health issued a notice of designation of special well construction area in the vicinity of the East Bethel Sanitary Landfill, identified as east ½ of Section 8, the west ½ of Section 9, the west ½ of the northwest quarter of Section 9, and the west ½ southeast corner of Section 9, Township 33 North, Range 23 West. Beginning at the intersection of State Highway 65 and Sims Road Northwest, the boundary of the Special Well Construction Area extends north on State Highway 65 approximately one mile to 221st Ave Northeast, then east one mile, then west approximately one and one quarter miles, then south approximately one mile, then west approximately one and one quarter miles to the intersection of State Highway 65 and Sims Road: and;

NOW THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF EAST BETHEL, MINNESOTA THAT: The East Bethel City Council and Mayor fully supports the bonding request for 10.5 million dollars, as identified in HF 5189 (Representative Scott) and SF5309 (Senator Bahr), for the purposes of investing in predesign and design, to construct City water and sewer infrastructure necessary to connect East Bethel Elementary and Cedar Creek Elementary Schools.

Adopted on the 8th of April, 2024 by the City Council of the City of East Bethel.

CITY OF EAST BETHEL

Kevin Lewis, Mayor

ATTEST:

Matt Look, City Administrator