

1.1 moves to amend H.F. No. 3436, the delete everything amendment
1.2 (H3436DE1), as follows:

1.3 Page 21, after line 2, insert:

1.4 "Sec. 35. Minnesota Statutes 2022, section 169.869, subdivision 1, is amended to read:

1.5 Subdivision 1. **Definition.** For purposes of this section, "~~road~~ construction materials"
1.6 means ~~street or highway~~ construction materials, including ~~but not limited to~~ aggregate
1.7 material as defined in section 298.75, subdivision 1, paragraph (a), hot mix asphalt, plastic
1.8 concrete, cementitious materials, concrete admixtures, asphalt cement, ~~and~~ recycled road
1.9 materials, and bulk materials delivered directly to a plant or production facility.

1.10 Sec. 36. Minnesota Statutes 2022, section 169.869, subdivision 2, is amended to read:

1.11 Subd. 2. **Six-axle vehicles.** (a) A road authority may issue an annual permit authorizing
1.12 a vehicle or combination of vehicles with a total of six or more axles to haul ~~road~~ construction
1.13 materials and be operated with a gross vehicle weight of up to:

1.14 (1) 90,000 pounds; and

1.15 (2) 99,000 pounds during the period set by the commissioner under section 169.826,
1.16 subdivision 1.

1.17 (b) The fee for a permit issued under this subdivision is \$300, or a proportional amount
1.18 as provided in section 169.86, subdivision 5.

1.19 Sec. 37. Minnesota Statutes 2022, section 169.869, subdivision 3, is amended to read:

1.20 Subd. 3. **Seven-axle vehicles.** (a) A road authority may issue an annual permit authorizing
1.21 a vehicle or combination of vehicles with a total of seven or more axles to haul ~~road~~
1.22 construction materials and be operated with a gross vehicle weight of up to:

2.1 (1) 97,000 pounds; and

2.2 (2) 99,000 pounds during the period set by the commissioner under section 169.826,
2.3 subdivision 1.

2.4 (b) The fee for a permit issued under this subdivision is \$500, or a proportional amount
2.5 as provided in section 169.86, subdivision 5."

2.6 Renumber the sections in sequence and correct internal references