

1.1 A bill for an act
1.2 relating to capital investment; appropriating money for a long-term plan for
1.3 renovation and use of certain buildings in the Capitol campus.

1.4 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.5 Section 1. **CAPITOL CAMPUS BUILDINGS; LONG-TERM PLAN;**
1.6 **APPROPRIATION.**

1.7 (a) \$75,000 in fiscal year 2020 is appropriated from the general fund to the commissioner
1.8 of administration to develop a long-term plan for the use of buildings on the Capitol area
1.9 campus. The commissioner may use the appropriation to retain an independent consultant
1.10 to conduct the study and develop the long-term plan.

1.11 (b) Until the plan is approved by the Capitol Preservation Commission, no money shall
1.12 be spent from an appropriation made on or after the effective date of this section for new
1.13 construction, renovation, rehabilitation, or major changes in use or design of the following
1.14 buildings: the Capitol, State Office Building, Minnesota Senate Building, Judicial Center,
1.15 Administration Building, Veterans Building, Centennial Building, and the Ford Building.

1.16 (c) The plan must be developed using past studies and reports on the Ford Building and
1.17 the information on current use and long-term needs for space gathered from a survey of the
1.18 state constitutional officers, the supreme court, and legislators and staff with offices in the
1.19 State Office Building.

1.20 (d) The plan must compare space available in any of the buildings on the Capitol campus
1.21 with the space needed and used by the Minnesota Senate and the Minnesota House of
1.22 Representatives.

- 2.1 (e) The plan must consider the restoration and use of the Ford Building, taking into
2.2 account its historic value, and must not consider demolition or use of the space for a parking
2.3 lot. The plan must include analysis of the environmental impact of preserving the Ford
2.4 Building.
- 2.5 **EFFECTIVE DATE.** This section is effective the day following final enactment.