

# HOUSE RESEARCH

## Bill Summary

**FILE NUMBER:** H.F. 2829  
**Version:** As introduced

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**Subject:** Lawful gambling miscellaneous provisions

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### Section

- 1**      **Gambling equipment.** Adds to the definition of disposable gambling equipment a disposable sealed placard that contains 75 randomly selected bingo letter and number combinations. Use of this card would simulate the use of traditional bingo balls.
- 2**      **Hot-ball bingo prize.** Creates a new prize that is awarded to a bingo player if the last bingo number called matches a pre-designated bingo number previously announced. The number must be pre-announced to all players, and all players must be eligible to win the prize with no additional fee or wager.
- 3**      **Merged organizations.** Provides that when two organizations merge to form one organization, so long as one of the previous entities was licensed to conduct lawful gambling, the new organization will be presumed to have been in existence for the preceding three years to satisfy the statutory licensing requirement of a three-year existence.
- 4**      **Prohibited sales.** No change.
- 5**      **Promotional materials.** Allows manufacturers to provide lawful gambling organizations with promotional materials as long as those materials, in the aggregate, do not exceed \$250 per year. This does not include any items normally purchased by a lessor of a premises in the lessor's business.
- 6**      **Disposable sealed placard requirements.** Relates to section 1 of the bill. Provides that the sealed placards authorized in that section must be imprinted with a unique serial and form number, and a symbol that is at least one inch high and one inch wide and that contains an outline of the geographic borders of the state of Minnesota and the letters "MN" inside the outline.

## Section

- 7        **Prohibition.** Allows a linked-bingo provider to supply an organization with up to \$250 in promotional materials in each calendar year. This does not include items normally purchased by the lessor of a premises in the lessor's business.
- 8        **Bingo cards and sheets.** Allows spaces on a bingo card to contain two numbers per space.
- 9        **Conduct of bingo.** Requires at least three numbers to be drawn during a bingo game, except for cover-none games.
- 10       **Linked bingo games played exclusively on electronic bingo devices.** Prohibits the board from mandating that licensed organizations register or retain any information on an individuals photo i.d.
- 11       **Sale of tickets.** Makes changes to sale of tipboard tickets. Allows for tipboards with up to 100 spots.
- 12       **Determination of winners.** Mandates that an employee or volunteer of the licensed organization must remove the seal on a tipboard, except that when there is more than one seal on the placard, the eligible player may select which seal is opened.
- 13       **Electronic pull-tab device requirements and restrictions.** Same as section 10.
- 14       **Conduct of Raffles.** Allows that prizes be prominently displayed at an event as opposed to a list of prizes being posted. Also requires that a complete list of prizes be made available when requested.
- 15       **Organization and lessor employees and volunteers.** Restricts certain people from participating in lawful gambling. If a volunteer is involved in a pull-tab, tipboard, paddlewheel game limited to 32 chances or less, then that person may not participate in a pull-tab, tipboard, or paddlewheel game at that premises on that business day. Removes previous wait time of 6 weeks for volunteers (employees must still abide by 6-week limit).
- 16       **Accounts.** Removes four-day limits for deposits of certain electronic games. Requires that net receipts must be deposited when the sum of \$2,000 is reached, or on or before the first day of the month immediately following the month during which the receipts were generated.
- 17       **Information made part of organization minutes.** Updates language related to an organizations meeting minutes.
- 18       **Bingo.** Adds references for cover-none bingo games.
- 19       **Linked bingo prizes.** Removes reference to linked bingo prize limits for games played without electronic bingo devices. Makes all linked-bingo games similar, regardless of whether they incorporate electronic bingo devices or not.
- 20       **Hot-ball bingo prizes.** Allows for a hot-ball bingo prize of up to \$500 per bingo occasion.
- 21       **Progressive bingo game.** Modifies starting pot for progressive bingo games, allowing it to start with a pot up to \$500.

**Section**

- 22**      **Checks for gambling purchases.** Removes prohibition that an organization may not accept debit cards for the purchase of gambling equipment or for the chance to participate in lawful gambling equipment, except for a raffle.
- 23**      **Debit cards permitted.** Adds a section allowing an organization to accept a debit card as a form of payment for gambling equipment, or for the chance to participate in any form of lawful gambling.
- 24**      **Repealer.** Repeals two sections of law.
- Section 349.169 – repeals a requirement that a manufacturer file a list of prices charged for gambling equipment.
  - Section 349.19, subdivision 9 – repeals a requirement that an organization must file an annual financial audit.