

Subject Computer Science Education

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Overview

This bill establishes a computer science education advancement program, and requires the Department of Education to employ a computer education supervisor position and appoint a computer science working group. The working group must develop a state strategic plan. The bill also appropriates money for grants and computer science advancement.

Summary

Section	Description
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| 1 | <p>Computer science education advancement program.</p> <p>Subd. 1. Definitions. Defines “computer science,” “computer science courses and content,” and other terms.</p> <p>Subd. 2. Computer science education supervisor. Requires the department to create a full-time computer science supervisor position, to implement the computer science education strategic plan.</p> <p>Subd. 3. Computer science working group. Requires a working group to develop a computer science state strategic plan. Provides required elements of the state strategic plan. Requires the department to publish the proposed state strategic plan by December 31, 2023, and present the adopted plan to the legislature by February 28, 2024.</p> <p>Subd. 4. Computer science educator training and capacity building. Requires the department to develop, contract for, or awards grants for teacher recruitment and training for computer science courses and content.</p> <p>Subd. 5. Incentives for teacher preparation. Requires a teacher preparation program to include computer science instruction, starting July 1, 2027.</p> <p>Subd. 6. Computer science education data collection. Requires the department to require all high schools to report computer science course offerings and</p> |
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Section **Description**

enrollment data. Requires the department to develop a plan for secure and regular reporting of data from all kindergarten through grade 8 public schools within 90 days of enactment. Requires data to be disaggregated.

Subd. 7. Adoption of rules. Allows the department and the Professional Educator Licensing and Standards Board to adopt rules to administer the computer science education advancement fund.

2 Appropriation.

Appropriates money for STEAM programs and computer science advancement.



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